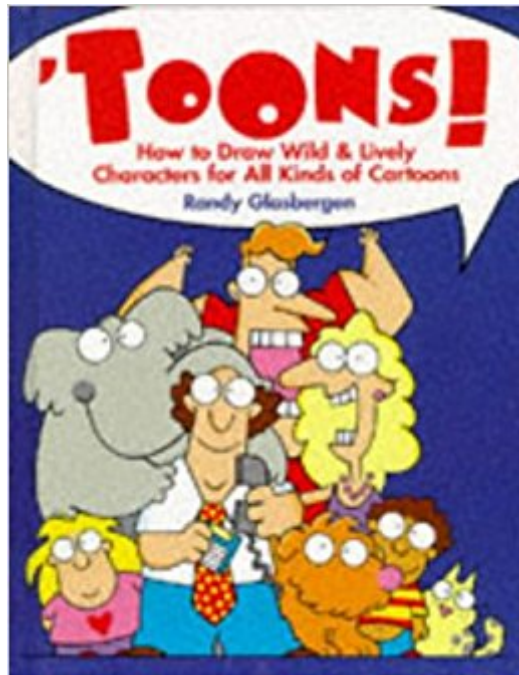The book was found

Toons!: How To Draw Wild & Lively Characters For All Kinds Of Cartoons

Synopsis

This book will get you started drawing professional-quality cartoons faster than you ever dreamed possible! With more than 20 years of professional cartooning experience, Randy Glasbergen has had time to learn the secrets and shortcuts of his craft - and now he shares them here with you. You'll learn how to draw funny, expressive faces full of personality, turn simple stick figures into exciting characters that practically spring to life on your drawing pad, draw comic animals. Learn basic skills that will help you draw any pet, farm critter or zoo animal imaginable, set the stage for your characters with scenery and props, choose the right cartooning tools to achieve professional results, discover great cartoon ideas all around you, everyday, wherever you go, develop your very own, one-of-a-kind cartooning style that makes your work stand apart from the crowd.

Book Information

Hardcover: 128 pages

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Shipping Weight: 1.2 pounds (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars   9 customer reviews

Best Sellers Rank: #613,692 in Books (See Top 100 in Books)   #137 inÃ Â Books > Arts & Photography > Drawing > Cartooning > Anime & Cartoons   #3532 inÃ Â Books > Humor & Entertainment > Humor > Satire   #8162 inÃ Â Books > Arts & Photography > History & Criticism

Customer Reviews

Toons is a great book, plain and simple. I love starting new project and new hobbies; and drawing silly characters with snarky thought bubbles has been my latest fixation.Toons walks you through the basics of easy-peasy drawing techniques. Things like balance, line-of-sight, expressions and motion are all covered thoroughly and completely. If you want to get into the world of art, this is an excellent first stop.However, in a world of uniqueness and creativity, this book sort-of paints you into a corner. All the guides, practice recommendations and suggestions closely mirror the style of the artist. This is a great help if you want to learn how to quickly draw silly characters, but lacks in personal style development.That aside, the book is littered with relevant and useful information and is definitely worth its price.

Great product and vendor!

Good Book. I recommend it.However, after I was off the phone with customer service over another issue, I received 5 emails of recent purchases emailed to me, which I had not requested. One CD was canceled (without my request) after receiving an email 1 minute prior of my purchase....(which occurred a week prior). Having called Customer Service in the past, I know this is not standard operating procedure. Is this a fit of the CS anger? It wasn't requested and unnecessary.. ignored the problem when I wrote them about it.

I expected more of the book, but i still haven't read it , but only touched it a bit. I recommend Impact books, but if your in more into a cartoony way of learning stuff than this could be a good choice. I expected more animals in the book than humans. This is more for beginners that doesn't really know anything, but not much for others that know some. It is still a good reference book for later use!

Great book that will help me to explore becoming a cartoonist. Thanks much!

good value

Randy Glasbergen's "'Toons" is a basic book for a young novice interested in learning how to draw cartoons, or for a more advanced person who wants to brush up on his skills. Randy teaches the reader, among other things, how to draw funny faces, how to draw bodies and show them in action, how to draw comic animals, and how to do cartoon lettering. What makes this book especially valuable is that much more than half of it consists of illustrations, including Randy's published cartoons, so the prospective cartoonist can study and practice whatever Randy is explaining.There are six pages alone showing how to draw cartoon hands. As Randy says, "Hands deserve special attention. Hands are a very expressive body part, second only to the face. We use our hands to point, poke, pinch, pull, pick, and punch. Because hands say so much about us and our emotions, it's important to draw them effectively. Here's how:..." And he goes on to show 43 examples.Moreover, Randy's heads, bodies, hands, animals, and cartoon props are boiled down to basic shapes, such as circles, ovals, squares, and triangles, making it easy for just about anyone to learn to draw them.I highly recommend this fun-filled book for anyone who seriously wants a firm

foundation in how to create cartoons, or even for the sort of soul who finds himself casually but persistently sketching on a restaurant place mat, or doodling while chatting on the phone. Who knows, there might be a latent cartoonist hiding inside you right now.

Of the three Randy Glasbergen books on cartooning ('Toons, How to be a Successful Cartoonist, and Getting started Drawing and Selling Cartoons) this book seems to offer the most information on how to draw and how to start thinking creatively. It is filled with information and a difinite asset to any budding cartoonist's library. Highly recommended.

Toons!: How to Draw Wild & Lively Characters for All Kinds of Cartoons How to Draw Manga 2: A Step-By-Step Manga Drawing Tutorial for Beginners! Part II (How to Draw Manga Characters & Scenes) (how to draw, how to draw manga, how to draw anime) How to Draw Anime Characters Book : One Piece Manga Edition Vol 1: Mastering Manga Drawing Books of Japanese Anime and Game Characters (How to Draw Manga Characters Series 5) How to Draw Pokemon: How to Draw Pokemon Characters: Pokemon Drawing for Beginners: How to Draw Pokemon Featuring 50+ Pokemon Characters Drawn Step by Step (Basic Drawing Hacks) (Volume 9) How to Draw Cartoon Characters with Colored Pencils: in Realistic Style, Step-By-Step Drawing Tutorials How to Draw Superheros and Movie Characters, Learn to Draw Batman, Spider-Man 3, Superman How to Draw Animaniacs Cartoons for Kids Step by Step Book 1: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 1) How to draw cartoons: You can draw cartoons (Cartoon drawing books Book 1) How to Draw Animaniacs Cartoons for Kids Step by Step Book 2: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 2) How to Draw Animaniacs Cartoons for Kids Step by Step Book 4: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 4) How to Draw Animaniacs Cartoons for Kids Step by Step Book 3: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 3) How to Draw Animaniacs Cartoons for Kids Step by Step Book 5: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 5) Draw in Perspective: Step by Step, Learn Easily How to Draw in Perspective (Drawing in Perspective, Perspective Drawing, How to Draw 3D, Drawing 3D, Learn to Draw 3D, Learn to Draw in Perspective) Draw 50 Famous Cartoons: The Step-by-Step Way to Draw Your Favorite Classic Cartoon Characters Drawing for Beginners: How to Draw Sea World, Drawing Comics, Drawing Animals, Drawing Cartoons (how to draw comics and cartoon characters Book 11) How to Draw Naruto Characters: Naruto Drawing for Beginners (How to Draw Manga Characters) How to Draw Anime Girls Step by Step Volume 2: Learn How to Draw Manga Girls for Beginners - Mastering

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